

2009 3rd ANNUAL ROAD TO THE GARDEN TOURNAMENT OF CHAMPIONS

BOYS 12uGAME SCHEDULE

GROUP A	W	L	+/-	GROUP B	W	L	+/-
A1: NJ Goats - Black				B1: Hoop Dreamz			
A2: Team Crossover Elite				B2: KYDA			
A3: Riverside Hawks				B3: Newark Bruins			
A4: JKMBA Jaguars				B4: NJ Goats - White			

Saturday, July 11

GAME TIME	COURT #1 - MAIN	COURT #2 - MAIN	COURT #3 - AUX	COURT #4 - AUX
8:30 AM			B1 vs. B2	B3 vs. B4
10:30 AM	B1 vs. B3	B2 vs. B4		
4:55 PM			A1 vs. A3	A2 vs. A4
6:55 PM			A2 vs. A3	A1 vs. A4

Sunday, July 12

GAME TIME	COURT #1 - MAIN	COURT #2 - MAIN	COURT #3 - AUX	COURT #4 - AUX
9:00 AM	A1 vs. A2	B1 vs. B4		
10:00 AM		A3 vs. A4	B2 vs. B3	

8 TEAM DIVISION CHAMPIONSHIP FORMAT: Each team is guaranteed to play three games in the tournament. The division with (8) teams will be placed into groups of four teams each (Groups A & B) for the round robin preliminary round. Group A with four teams will play each other once. After three games are played, the team with the best record/tie breaker advances to the Championship Game at MSG on Tuesday, July 14. Similarly, Group B with four teams will play each other once. After three games are played, the team with the best record/tie breaker advances to the Championship Game at MSG as the second team. Note: Teams were placed into their respective groups based on a random selection using the lotto system.

<u>Tie breaking procedure</u>: winner of the head-to-head competition between the two teams tied; the total point differential of the teams tied against each other; total point differential of all games played; total points scored; and coin flip further breaks all ties. A maximum point differential of no more than 25 points will be used for the tie-breaker. Blowouts are not encouraged.

BOYS 12u CHAMPIONSHIP GAME PLAYED @ MADISON SQUARE GARDEN - July 14, 2009

1 ST PL. GROUP A	
	2009 12u ROAD TO THE GARDEN CHAMPION
1ST PL. GROUP B	

<u>Note</u>: Please report to the court you are designated to play at least 30 minutes before the scheduled start time because we will be looking to start games immediately after the previous game is finished. Failure to do so will result in a forfeit for your team.