



2009 3rd ANNUAL ROAD TO THE GARDEN TOURNAMENT OF CHAMPIONS

BOYS 16u GAME SCHEDULE

GROUP A

A1: House of Hoops Pride
A2: Newark Bruins
A3: City Sports
A4: Team Crossover Elite

W	L	+/-

GROUP B

B1: Jersey Hotshots
B2: New York Knights
B3: Connecticut Knights
B4: Long Island Kings

W	L	+/-

Saturday, July 11

GAME TIME	COURT #1 - MAIN	COURT #2 - MAIN	COURT #3 - AUX	COURT #4 - AUX
12:40 PM		B3 vs. B1	B2 vs. B4	
1:45 PM	A4 vs. A1	A2 vs. A3		
2:50 PM		B3 vs. B4		
4:55 PM		A4 vs. A3		

Sunday, July 12

GAME TIME	COURT #1 - MAIN	COURT #2 - MAIN	COURT #3 - AUX	COURT #4 - AUX
10:00 AM	B3 vs. B2			
12:05 PM	B1 vs. B2	A1 vs. A3		
1:10 PM		A2 vs. A4		
2:15 PM		B1 vs. B4		
3:20 PM			A1 vs. A2	

8 TEAM DIVISION CHAMPIONSHIP FORMAT: Each team is guaranteed to play three games in the tournament. The division with (8) teams will be placed into groups of four teams each (Groups A & B) for the round robin preliminary round. Group A with four teams will play each other once. After three games are played, the team with the best record/tie breaker advances to the Championship Game at MSG on Tuesday, July 14. Similarly, Group B with four teams will play each other once. After three games are played, the team with the best record/tie breaker advances to the Championship Game at MSG as the second team. Note: Teams were placed into their respective groups based on a random selection using the lotto system.

Tie breaking procedure: winner of the head-to-head competition between the two teams tied; the total point differential of the teams tied against each other; total point differential of all games played; total points scored; and coin flip further breaks all ties. A maximum point differential of no more than 25 points will be used for the tie-breaker. Blowouts are not encouraged.

BOYS 16u CHAMPIONSHIP GAME PLAYED @ MADISON SQUARE GARDEN – July 14, 2009

1 ST PL. GROUP A	2009 16u ROAD TO THE GARDEN CHAMPION
1 ST PL. GROUP B	

Note: Please report to the court you are designated to play at least 30 minutes before the scheduled start time because we will be looking to start games immediately after the previous game is finished. Failure to do so will result in a forfeit for your team.